

CITY OF MARCO ISLAND  
PLANNING BOARD

RESOLUTION NO. 24-\_\_\_\_\_

A RESOLUTION OF THE PLANNING BOARD OF THE CITY OF MARCO ISLAND, FLORIDA, DENYING REQUEST BD-24-000115 FOR A TWO AND ONE-HALF FOOT BOAT DOCK PROTRUSION BEYOND THE AUTHORIZED 25 FOOT BOAT DOCK PROTRUSION INTO THE PELICAN WATERWAY FOR THE PROPERTY LOCATED AT 742 PELICAN COURT, MARCO ISLAND; MAKING FINDINGS; PROVIDING FOR FAILURE TO COMPLY WITH DENIAL; AND PROVIDING AN EFFECTIVE DATE.

**WHEREAS**, Section 54-115 of the of the Marco Island Waterways and Beaches Code relates to encroachments and protrusions into the riparian setback; and

**WHEREAS**, the Diane Strong Trust (the “Owner/Developer”) submitted a boat dock protrusion request (BD-24-000115) for a two and one-half foot (2.5’) protrusion beyond the authorized 25 foot boat dock protrusion into the Pelican Waterway for the property located at 742 Pelican Court, Marco Island, Florida (the “Property”); and

**WHEREAS**, the City of Marco Island staff has reviewed BD-24-000115; and

**WHEREAS**, there are no special conditions related to the Property or waterway; and

**WHEREAS**, the proposed moored vessel will protrude greater than 25% of the width of navigable waterway. Existing improvements in the area meet the minimum requirement of 50% of the waterway width between docking facilities; however, the docking facility across the canal is not constructed to the maximum extent allowed by code. Should the property across the waterway construct a docking facility, in the future, the minimum 50% width requirement would not be met; and

**WHEREAS**, the vessel will be moored parallel to the seawall, with no boat well, and does infringe on adjacent existing boat docking facilities; however, if the docking facility across the canal is built in compliance with City Code requirements, then this requested protrusion would result in less than 50% of navigable waterway being available for navigation.

**NOW, THEREFORE, BE IT RESOLVED BY THE PLANNING BOARD OF THE CITY OF MARCO ISLAND, FLORIDA:**

